#### English Reading

- Match graphemes for all phonemes
- Read accurately by blending sounds
- Read words with very common suffixes
- Read contractions & understand purpose
- Read phonics books aloud
- Link reading to own experiences
- Join in with predictable phrases
- Discuss significance of title & events
- Make simple predictions

#### Writing

- Name letters of the alphabet
- Spell very common 'exception' words
- Spell days of the week
- Use very common prefixes & suffixes
- Form lower case letters correctly
- Form capital letters & digits
- Compose sentences orally before writing
- Read own writing to peers or teachers
- To write their full name correctly
- To utilise key words in the classroom to assist with writing
- To follow the modelled sentence structure where appropriate in lessons.
- To write using the pre-cursive script, beginning to join if ready

#### Grammar

- Leave spaces between words
- Begin to use basic punctuation: .?!
- Use capital letters for proper nouns.
- Use common plural & verb suffixes

#### Communication

- Listen & respond appropriately
- Ask relevant questions
- Maintain attention & participate
- To comprehensively speak in full sentences
- To begin to know and use terminology: verb, adjective, connective/conjunction.

#### Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture,
- line, shape, form and space
- Learn about range of artists, craftsmen and
- designers

size and shape.

Design & Technology (KS1)

for a target audience

- Use a variety of tools and techniques including different brush sizes and types.
- Mix and match colours to artefacts and objects.

• Design purposeful, functional & appealing products

• Use range of tools & materials to complete practical

• Generate, model & communicate ideas

• Evaluate existing products & own ideas

• Understand where food comes from

• Build and improve structure & mechanisms

- Print with a range of hard and soft materials, e.g. corks, pen barrels, sponge.
- Make simple marks on rollers and printing palettes. Take simple prints, i.e. mono-printing.
- Create images from a variety of media, e.g. photocopies material, fabric, crepe paper, magazines etc. • Match and sort fabrics and threads for colour, texture, length,
- Explore ideas using digital sources, i.e. internet, CD-ROMs. Record visual information using digital cameras, video recorders.

#### Geography (Y1)

- Name & locate the four countries and capital cities of the
- United Kingdom using atlases & globes

Computing (KS1

predictions

programmes

the internet

and multi-media

• Understand use of algorithms

• Write & test simple programs

• Use logical reasoning to make

• Organise, store, retrieve & manipulate data

• Communicate online safely and respectfully

Experiment with different types of visual-media

• Search for and retrieve information safely from

• Recognise uses of IT outside of school

• Record information using a variety of

- identify seasonal / daily weather patterns in
- the UK and the location of hot and cold areas of the world
- Use basic geographical vocabulary to refer to local & familiar features
- Use four compass directions & simple vocab

#### Mathematics Number/Calculation

- Count to / across 100
- Count in 1s, 2s, 5s and 10s
- Identify 'one more' and 'one less' • Read & write numbers to 20
- Use language, e.g. 'more than',
- 'most'
- Use +, and = symbols
- Know number bonds to 20

- add and subtract one-digit and •two-digit numbers to 20, including
- •Solve one-step problems, including
- simple arrays

#### Geometry & Measures

- •Use common vocabulary for
- •comparison, e.g. heavier, taller,

- Begin to measure length, • capacity, weight

• full, longest, quickest

- Recognise coins & notes
- Use time & ordering vocabulary
- Tell the time to hour/half-hour
- Use language of days, weeks,
- months & years
- Recognise & name common 2-d

#### • Order & arrange objects • Describe position &

movement,

• and 3-d shapes

• including half and quarter turns

#### **Fractions**

- Recognise & use ½ & ¼
- Use and apply these skills in a variety of situations

#### Modern Languages

Not required at KS1

# Continue to follow

**Religious Education** 

- agreed syllabus for RE
- Precious Things
- Myself

locally-

• Our World

#### Science Biology

- Identify basic plants
- Identify basic plant parts (roots, leaves, flowers, etc.)
- Identify & compare common
- Identify & name basic body parts
- Working scientifically delivered throughout the year using the following knowledge units:

## Chemistry

- Distinguish between objects & materials
- Identify & name common materials
- Describe simple properties of some materials
- Compare & classify materials

#### **Physics**

• • Observe weather associated with changes of season

#### History (KS1)

- **Key Concepts** • Changes in living memory (linked to aspects of
- national life where appropriate)

## Key Individuals

- Lives of significant historical figures.
- including comparison of those from
- different periods
- Significant local people

#### **Key Events**

- e.g. Bonfire night
- Events of local importance

## Physical Education (KS1)

- Master basic
- movement, e.g. running, jumping, throwing,
- catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- Perform a variety of movements for different
- Utilise music in different aspects of PE
- Begin to explore outdoor education as part of Curriculum Enhancement.
- Take part in an annual Sports Day

## Music (KS1)

- Sing songs
- Play tuned & un-tuned instruments musically
- Listen & understand live and recorded
- music
- Make and combine sounds musically

# PSHE:

- Recognise which house hold products could be harmful
- To learn about themselves
- Understand the local area
- Understand what healthy lifestyles are
- Recognise likes and dislikes
- Know how to keep safe
- To recognise what is fair and unfair



# Reading

- Develop phonics until decoding
- secure
- Read common suffixes
- Read & re-read phonicappropriate
- books
- Read common 'exception' words
- Discuss & express views about
- fiction, non-fiction & poetry
- Become familiar with & retell
- stories
- Ask & answer questions; make
- predictions
- Begin to make inferences

#### Writing

- Spell by segmenting into phonemes
- Learn to spell common 'exception' words
- Spell using common suffixes, etc.
- Use appropriate size letters & spaces
- Develop positive attitude &
- stamina for writing
- Begin to plan ideas for writing
- Record ideas sentence-bysentence
- Make simple additions & changes
- after proof-reading
- To spell key words in-line with learning topics
- To begin to group writing into sections.
- To write for different purposes.
- To write fiction, non-fiction and poetry. • To begin to join letters from

#### Grammar

- Use .!?, and '
- Use simple conjunctions
- Begin to expand
- noun phrases
- Use some features of
- standard English Communication
- Articulate & Justify answers
- Initiate & respond to comments
- Use spoken language to develop
- Understanding
- To more comprehensively know and use terminology: verb, adjective, adverb. connective/conjunction.

#### Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture,
- line, shape, form and space
- Learn about range of artists, craftsmen and
- designers
- Experiment with tools and techniques, e.g. layering, mixing media, scrapping through.
- Identify primary colours by name mix primary shades and tones.
- Build repeating patterns and recognise pattern in the environment.
- Experiment with constructing and joining recycled, natural and manmade materials.
- Create, select and use textured paper for an image.
- Apply decoration using beads, buttons, feathers, etc.
- Create fabrics by weaving materials, i.e. grass through twigs.
- • Use basic selection and cropping tools. Design & Technology (KS1)

• Generate, model & communicate ideas

• Evaluate existing products & own ideas

• • Understand where food comes from

• Build and improve structure & mechanisms

• products for a target audience

• complete practical tasks

• Use range of tools & materials to

• Design purposeful, functional & appealing

#### Geography (Y2)

• Name & locate world's continents and oceans

sources.

Computing (KS1)

predictions

• Understand use of algorithms

• Write & test simple programs

• Use logical reasoning to make

• Organise, store, retrieve & manipulate data

• Communicate online safely and respectfully

programme from a variety of programmes

• Experiment with different types of visual-media

• Search for and retrieve information safely from

the internet, begin to question the reliability of

• Recognise uses of IT outside of school

• Record information selecting a suitable

and multi-media for different purposes

- Compare local area to a non-European country
- Use basic vocabulary to describe a less familiar area
- Use aerial images and other models to create simple plans and maps, using symbols
- Use simple fieldwork and observational skills to study the immediate environment

## **Mathematics**

#### Number/Calculation

- Know 2, 5, 10x tables
- Begin to use place value (T/U)
- Count in 2s, 3s, 5s & 10s
- Identify, represent & estimate numbers
- Compare / order numbers, inc. < > =
- Write numbers to 100
- Know number facts to 20 (+ related to 100)

- pre-cursive to cursive script. • Use x and ÷ symbols
  - Recognise commutative property
  - of multiplication Geometry & Measures

of situations

- Know and use standard measures
- Read scales to nearest whole unit
- Use symbols for £ and p and
- than £1 or in pounds • Use and apply these skills in a variety
- add/subtract simple sums of less
- Tell time to the nearest 5 minutes
- Identify & sort 2-d & 3-d shapes • Identify 2-d shapes on 3-d surfaces
- Order and arrange mathematical objects
- Use terminology of position & movement

# Fractions

- Find and write simple fractions
- Understand equivalence of e.g.
- $\bullet$  2/4 = 1/2 Data
- Interpret simple tables & pictograms
- Ask & answer comparison questions
- Ask & answer questions about totalling

# Modern Languages

Not required at KS1

• Introduce French during the Summer term

# • Continue to follow locally-

- agreed syllabus for RE Special Days

**Religious Education** 

- Special People
- Special Books

#### Science Biology

- Differentiate living,
- dead and non-living
- Growing plants (water, light, warmth)
- Basic needs of animals & offspring
- Simple food chains & habitats

#### Chemistry

- Identify and compare uses of different materials • Compare how things move on different surfaces

#### PSHE:

- Understand what healthy lifestyles are
- Understand safe use of medicines
- To understand importance of maintaining personal hygiene
- To know how to keep safe
- Consider good and bad feelings
- To understand different types of teasing and bullying
- To understand process of growing from young to old
- To understand responsibilities

# History (KS1)

**Key Concepts** • Changes in living memory (linked to aspects of national life where appropriate)

### **Key Individuals**

- Lives of significant historical figures,
- including comparison of those from different periods
- Significant local people

#### **Key Events**

- e.g. Bonfire night
- Events of local importance

#### Physical Education (KS1)

- Master basic
- movement, e.g. running, jumping, throwing,
- catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- Swimming proficiency at 25m (KS1 or KS2)
- Perform a variety of movements for different
- Utilise music in different aspects of PE
- Begin to explore outdoor education as part of Curriculum Enhancement
- Take part in a weekly swimming lesson.
- Take part in an annual Sports Day

# Music (KS1)

- Sing songs
- Play tuned & un-tuned instruments musically
- Listen & understand live and recorded
- music
- Make and combine sounds musically
- To learn how to read musical notation.
- To learn how to play the recorder.

#### English Reading

- Use knowledge to read 'exception'
- words
- Read range of fiction & nonfiction
- Use dictionaries to check meaning
- Prepare poems & plays to perform
- Check own understanding of reading
- Draw inferences & make predictions
- Retrieve & record information from non-fiction books
- Discuss reading with others

#### Writing

- Use prefixes & suffixes in spelling
- Use dictionary to confirm spellings
- Write simple dictated sentences
- Use handwriting joins appropriately
- Plan to write based on familiar
- forms
- Rehearse sentences orally for
- writing
- Use varied rich vocabulary
- Create simple settings & plot
- Assess effectiveness of own and others' writing

#### <u>Grammar</u>

- Use range of conjunctions
- Use perfect tense
- Use range of nouns &
- pronouns
- Use time connectives
- Introduce speech punctuation
- Know language of clauses Communication
- Give structured descriptions
- Participate activity in conversation
- Consider & evaluate
- different viewpoints

#### Art & Design (LK\$2)

- Use sketchbooks to collect, record and evaluate
- Improve mastery of techniques such as drawing,
- painting and sculpture with varied materials
- Learn about great artists, architects & designers
- Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Create printing blocks and repeat patterns.
- Plan, design and make models from observation or imagination.
- Join clay adequately and construct a simple base for extending and modelling other shapes.
- Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures.
- Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textual effects.
- Record and collect visual information using digital cameras and video recorders. • Present recorded visual images using software e.g. Photo story, PowerPoint.

#### Computing (LKS2)

- Design & write programs to achieve specific
- goals, including solving problems
- Use logical reasoning
- Understand computer networks
- Use internet safely and appropriately
- Collect and present data appropriately
- Record information carefully selecting a suitable programme from a variety of programmes
- Use different types of visual-media and multi-media for different purposes
- Search for and retrieve information safely from the internet, begin to ask more questions to determine the reliability of sources.

#### Design & Technology (LKS2)

- Use research& criteria to develop and design products which are fit for purpose
- Use annotated sketches and prototypes to explain ideas
- Evaluate existing products and improve own work
- Use mechanical systems in own work
- Understand seasonality; prepare & cook mainly savoury dishes

#### PSHE:

- To understand that some drugs are illegal
- To understand strategies for keeping physically and emotionally safe
- To work collaboratively
- To be aware of different types of relationships between friends and families
- To reflect and celebrate achievements
- To learn about the role of money
- To realise consequences of anti-social behaviour
- To learn about enterprise ad skills that can make someone 'enterprising'

# Geography (LKS2)

- Locate world's countries, focussing on Europe & Americas focus on key physical & human features
- Study a region of the UK (not local area)
- Use 8 points of compass, symbols & keys
- Describe & understand climate, rivers, mountains, volcanoes, earthquakes, settlements, trade links, etc.
- • Use fieldwork to observe, measure & record

## Mathematics Number/Calculation

- Learn 3, 4 & 8x tables
- Secure place value to 100 • Mentally add & subtract units, tens or
- hundreds to numbers of up to 3 digits • Written column addition &
- subtraction
- Solve number problems, including
- multiplication & simple division

- and missing number problems
- Use commutativity to help calculations Geometry & Measures
- Measure & calculate with metric measures
- Measure simple perimeter • Add/subtract using money in context
- Use Roman numerals up to XII; tell time
- Calculate using simple time problems
- Draw 2-d / Make 3-d shapes
- Identify and use right angles • Identify horizontal, vertical, perpendicular
- and parallel lines • Use and apply these skills in a variety of
- situations
- Interpret bar charts & pictograms

## Fractions & decimals

- Use & count in tenths
- Recognise, find & write fractions
- Recognise some equivalent fractions • Add/subtract fractions up to
- Order fractions with common denominator

# Modern Languages (LKS2)

- Listen & engage
- Ask & answer questions
- Speak in sentences using familiar vocabulary
- Develop appropriate pronunciation
- Show understanding of words & phrases
- Appreciate stories, songs, poems & rhymes
- Broaden vocabulary • Begin speaking Spanish as the familiar vocabulary

# Religious Education

- Continue to follow locally-
- agreed syllabus for RE
- Journeys
- Right and Wrong
- Creation and the environment

# <u>Science</u>

- Biology
- Plants, incl. parts,
- lifecycle and requirements for life • Animals: skeletons & nutrition Chemistry
- Classification of rock types
- Simple understanding of fossilisation **Physics**
- Sources of light; shadows & reflections
- Simple forces, including magnetism
- Working scientifically delivered throughout the year using the following knowledge units:
- Plants and Animals including humans. **Physics**
- Forces, Magnets and Magnetic Materials, Light Chemistry
- Rocks

#### History

- British History (taught chronologically)
- Stone Age to Iron Age Britain, including:
- hunter-gatherers and early farmers
- Bronze age religion, technology & travel • Iron age hill forts
- Broader History Study
- A local history study, e.g. • A depth study linked to a studied period
- A study over a period of time
- A post-1066 study of relevant local history World War 2 to link in with English Units of work.

#### Physical Education (LKS2)

- Use running, jumping, catching
- and throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility & control in gym, dance & athletics
- Compare performances to achieve personal bests
- Swimming proficiency at 25m (KS1 or KS2) • Perform a variety of movements for different purposes
- Utilise music in different aspects of PE
- Begin to explore outdoor education as part of Curriculum Enhancement
- Take part in a weekly swimming lesson.
- Take part in an annual Sports Day

- Music (LKS2) • Use voice & instruments with increasing accuracy, control and expression
- Improvise & compose music Listen with attention to detail
- Appreciate wide range of live & recorded music
- Begin to develop understanding of history of different musical cultures and backgrounds



# English

# Reading

- Secure decoding of unfamiliar words
- Read for a range of purposes
- Retell some stories orally
- Discuss words & phrases that
- capture the imagination
- Identify themes & conventions
- Retrieve & record information
- Make inferences & justify
- predictions
- Recognise a variety of forms of poetry
- 🗆 Identify & summarise ideas

#### Writing

- •Correctly spell common homophones Increase regularity of
- handwriting Plan writing based on
- familiar forms Organise writing into
- paragraphs •Use simple
- organisational devices Proof-read for spelling & punctuation errors
- Evaluate own and others' writing
- •Read own writing aloud

#### <u>Grammar</u>

- Use wider range of conjunctions
- Use perfect tense appropriately
- Select pronouns and nouns for clarity
- Use & punctuate direct speech
- Use commas after front adverbials Communication
- Articulate & justify opinions
- Speak audibly in Standard English • Gain, maintain &
- monitor interest of listeners

#### Art & Design (LKS2)

- Use sketchbooks to collect, record and evaluate ideas
- Improve mastery of techniques such as drawing,
- painting and sculpture with varied materials • Learn about great artists, architects & designers
- Create different effects and textures with paint according to what they need for the task.
- Mix colours and know which primary colours make secondary colours.
- Create repeating patterns. Print with two colour overlays.
- Create surface patterns and textures in a malleable material.
- Use paper Mache to create a simple 3D object.
- Use collage as a means of collecting ideas and information and building a visual vocabulary.
- Develop skills in stitching, cutting and joining.
- Experiment with colours and textures by making an appropriate choice of special effects and simple filters to manipulate and create images for a particular purpose.
- Cross curricular links to Ancient Egypt, Ancient China and Boudicca.
- Children explore art and design from a different country/ culture.

#### Computing (LKS2)

- Design & write programs to achieve specific goals, including solving problems
- Use logical reasoning
- Understand computer networks
- Use internet safely and appropriately
- Collect and present data appropriately
- Record information carefully selecting a suitable programme from a variety of programmes for different purposes
- Use different types of visual-media and multi-media for different purposes, begin evaluating the impact of something that has been produced
- Search for and retrieve information safely from the internet, begin to know which sources are more reliable for retrieval of information.

#### PSHE:

- To understand how alcohol and tobacco could damage their health
- To understand how to keep physically and emotionally safe
- To differentiate between the terms 'risk, danger and hazard'
- To understand concept of keeping something confidential
- To develop their understanding of good feelings and bad feelings
- To learn about the role of money
- To appreciate the range of national, regional, religious and ethnic identities in the United Kingdom
- To develop a sense of identity and think about what they would like to do in the future.
- To understand the importance of relationships with a variety of people in your life i.e. family, friends, school, work.

## Design & Technology (LKS2)

- Use research& criteria to develop and design products which are fit for purpose
- Use annotated sketches and prototypes to explain ideas
- Evaluate existing products and improve own work
- Use mechanical systems in own work
- Understand seasonality; prepare & cook mainly savoury

# Geography (LKS2)

- Locate world's
- countries, focussing on Europe & Americas Asia & Africa focus on key physical & human features
- Study a region of the UK (not local area)
- Use 8 points of compass, symbols & keys
- Describe & understand climate, rivers, mountains, volcanoes, earthquakes, settlements, trade links, etc.
- Use fieldwork to observe, measure & record

# Mathematics

#### Number/Calculation

- Know all tables to 12 x 12
- Secure place value to 1000
- Use negative whole numbers
- Round numbers to nearest 10, 100 or 1000
- Use Roman numerals to 100 (C)
- Column addition & subtraction up to 4 digits

- Multiply & divide mentally
- Use standard short multiplication Geometry & Measures
- Compare 2-d shapes, including quadrilaterals & triangles
- Find area by counting squares
- Calculate rectangle perimeters
- Estimate & calculate measures

- Identify acute, obtuse & right angles
- Identify symmetry
- Use first quadrant coordinates
- Introduce simple translations
- Use bar charts, pictograms & line
- graphs
- Use and apply these skills in a variety of situations

#### Fractions & decimals

- Recognise tenths & hundredths
- Identify equivalent fractions
- Add & subtract fractions with common denominators
- Recognise common equivalents
- Round decimals to whole numbers
- Solve money problems

### Modern Languages (LKS2)

- Listen & engage
- Ask & answer questions
- Speak in sentences using familiar vocabulary
- Develop appropriate pronunciation
- Show understanding of words & phrases
- Appreciate stories, songs, poems & rhymes
- Broaden vocabulary • Develop Spanish as the familiar language

#### follow locallyagreed syllabus for RE

Religious

Education

Continue to

- Births and beginnings
- Special Books
  - Special Places

# Science

- Biology • Classify living things animals/
- humans • Digestive system & teeth
- Food chains
- Environmental Change human/ environmental factors.
- Chemistry
- Working scientifically delivered throughout the year using the following knowledge units: Biology
- Animals, including Humans, Environmental change and Living Things in their Habitat. Physics Electricity and Sound Chemistry States of Matter

- Changes of state
- The water cycle • Temperature including negative numbers
- Data handling
- Physics
- Sound as vibrations
- Electricity: simple circuits & conductors

#### History

- British History (taught chronologically)
- Roman Empire & impact on Britain:
- Julius Caesar's attempted invasion
- Roman Empire & successful invasion • British resistance, e.g. Boudicca
- Romanisation of Britain **Broader History Study**
- Earliest ancient civilisations, i.e.
- Ancient Sumer;
- Indus Valley; Ancient Egypt; or Shang Dynasty of Ancient China

- Physical Education (LKS2) • Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility & control in gym, dance & athletics
- Compare performances to achieve personal bests • Perform a variety of movements for different purposes and audiences
- Utilise music to develop different aspects of PE
- Take part in an annual Sports Day

- Music (LKS2) • Use voice & instruments with increasing accuracy, control and expression
- Improvise & compose music
- Listen with attention to detail
- Appreciate wide range of live & recorded
- · Begin to develop understanding of history of different musical cultures and backgrounds
- To learn how to play a range of drums and recite different beats and rhythms.

# Reading

- Apply knowledge of morphology & etymology when reading new
- words
- Reading & discuss a broad range of genres & texts
- Identifying & discussing themes
- Make recommendations to others
- Learn poetry by heart
- Draw inference & make predictions
- Discuss authors' use of language
- Retrieve & present information from non-fiction texts.
- - Formal presentations & debates

#### Writing

- Secure spelling, inc. homophones, prefixes, silent letters, etc.
- Use a thesaurus
- Legible, fluent handwriting
- Plan writing to suit audience & purpose
- Develop character, setting and atmosphere in narrative
- Use organisational & presentational features
- Use consistent appropriate tense
- Proof-reading
- Perform own compositions

#### <u>Grammar</u>

- Use expanded noun phrases
- Use modal & passive verbs
- Use relative clauses
- Use commas for clauses
- Use brackets, dashes
- & commas for parenthesis Communication
- Give well-structured explanations
- Command of Standard English • Consider & evaluate
- different viewpoints Use appropriate register

#### Art & Design (UKS2)

- Use sketchbooks to collect, record, review, revisit & evaluate ideas
- Improve mastery of techniques such as drawing, painting and sculpture with varied materials
- Learn about great artists, architects & designers
- Develop a painting from a drawing.
- Carry out preliminary studies, trying out different media and materials and mixing appropriate colours.
- Create printing blocks by simplifying an initial sketch book idea.
- Shape, form, model and construct from observation or imagination.
- Use recycled, natural and man-made materials to create sculptures.
- Add collage to a painted, printed or drawn background.
- Use fabrics to create 3D.
- Use different grades of threads and needles.
- Record, collect and store visual information using digital cameras, video recorders.
- Present recorded visual images using software e.g. Photo story, PowerPoint.

### Computing (UKS2)

- Design & write programs to solve problems
- Use sequences, repetition, inputs, variables and outputs in programs
- Detect & correct errors in programs
- Understand uses of networks for collaboration & communication
- Be discerning in evaluating digital content
- Record information carefully selecting a suitable programme independently, depending on the purpose
- Use different types of visual-media and multi-media for different purposes, evaluate the impact of something that has been produced by others or yourself
- Search for and retrieve information safely from the internet, begin to share which sources are more reliable for retrieval of information.

#### PSHE:

- To understand the pressure to behave in a certain way
- To recognise their increasing independence
- To understand about people who are responsible for helping them
- To be aware of different relationships families, friends, civil partnerships, marriage.
- To understand how to make informed choices
- To recognise different responsibilities towards the environment
- To begin to understand laws and rules that protect them,
- To understand illegal and legal drugs

#### Design & Technology (UKS2)

- Use research& criteria to develop and design products which are fit for purpose and aimed at specific groups
- Use annotated sketches, cross-section
- diagrams & computer-aided design
- Analyse & evaluate existing products and improve own work
- Use mechanical & electrical systems in own products, including programming
- Cook savoury dishes for a healthy & varied diet

# Geography (UKS2)

- Name & locate counties, cities, regions & features of UK
- Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones
- Study a region of Europe, and of the Americas
- Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.
- Use 4- and 6-figure grid references on OS maps
- Use fieldwork to record & explain areas

### Mathematics

# Number/Calculation

- Secure place value to 1,000,000
- Use negative whole numbers in context • Use Roman numerals to 1000
- Use standard written methods
- for all four operations • • Confidently add & subtract mentally
- Use vocabulary of prime, factor & multiple
- Multiply & divide by powers of ten
- Use square and cube numbers Geometry & Measures
- Convert between different units
- Calculate perimeter of composite shapes & area of rectangles
- Estimate volume & capacity
- Identify 3-d shapes

- Measure & identify angles
- Understand regular polygons
- Reflect & translate shapes Data
- line graphs Solve questions
- Interpret tables &

about line graphs

#### Fractions

- Compare & order fractions
- Add & subtract fractions with common denominators, with mixed numbers
- Multiply fractions by units
- Write decimals as fractions
- Order & round decimal numbers
- Link percentages to fractions & decimals • Use and apply these skills in a variety of situations

## Modern Languages (UKS2)

- Listen & engage
- Engage in conversations, expressing opinions
- Speak in simple language & be understood
- Develop appropriate pronunciation
- Present ideas & information orally
- Show understanding in simple reading
- Adapt known language to create new ideas
- Describe people, places & things • Understand basic grammar, e.g. gender
- Begin speaking Arabic as the familiar language.

# **Religious Education**

- Continue to follow locally-
- agreed syllabus for RE
- Signs and Symbols
- Special Places
- Initiation rights

# Science

- Biology
- Life cycles of plants • & animals (inc. mammal, insect, bird, amphibian)
- Describe changes as humans develop & mature
- Chemistry

Physics

- Classify materials according to a
- Understand mixtures & solutions • Know about reversible changes;
- variety of properties

identify irreversible

 Understand location and interaction of Sun, Earth & Moon

- Introduce gravity, resistance & mechanical forces
- Working scientifically delivered throughout the year using the following knowledge units: <u>Biology</u>
- Animals including humans, Living Things in their Habitat and Life Cycles. Physics
- Earth and Space and Forces. Chemistry

• Properties and Changes of

Materials.

# History

- British History (taught chronologically)
- Anglo-Saxons & Vikings, including:
- Roman withdrawal from Britain; Scots invasion
- Invasions, settlements & kingdoms • Viking invasions; Danegald
- Edward the Confessor Broader History Study
- Ancient Greece, i.e.
- A study of Greek life and achievements and their influence on the western world... linked to English units

#### Physical Education (UKS2)

- Use running, jumping, catching and throwing in
- isolation and in combination • Play competitive games, applying basic principles
- Develop flexibility & control in gym, dance & athletics
- Take part in Outdoor & Adventurous activities
- Compare performances to achieve personal bests
- Perform a variety of movements for different purposes and audiences

• Utilise music to develop different aspects of PE

• Take part in an annual Sports Day

- Music (UKS2)
- Perform with control & expression solo & in
- Improvise & compose using dimensions of music
- Listen to detail and recall aurally
- Use & understand basics of staff notation
- Develop an understanding of the history of music, including great musicians & composers



#### English Reading

- Read a broad range of genres
- Recommend books to others
- Make comparisons within/across books
- Support inferences with evidence
- Summarising key points from texts
- Identify how language, structure, etc. contribute to meaning
- Discuss use of language, inc. figurative
- Discuss & explain reading, providing reasoned justifications for views

- Use knowledge of morphology & etymology in spelling
- Develop legible personal handwriting style
- Plan writing to suit audience & purpose; use models of writing
- Develop character & setting in narrative
- Select grammar & vocabulary for effect
- Use a wide range of cohesive devices
- Ensure grammatical consistency

#### Grammar

- Use appropriate register/ style
- Use the passive voice for purpose
- Use features to convey & clarify meaning
- Use full punctuation
- Use language of subject/object Communication
- Use guestions to build knowledge
- Articulate arguments & opinions
- Use spoken language to speculate, • Hypothesise & explore
- Use appropriate
- register & language

#### Art & Design (UK\$2)

- Use sketchbooks to collect, record, review, revisit & evaluate ideas
- Improve mastery of techniques such as drawing, painting and sculpture with varied materials
- Learn about great artists, architects & designers
- Create imaginative work from a variety of sources, e.g. observational drawing, themes, poetry, music.
- Mix and match colours to create atmosphere and light effects.
- Be able to identify primary, secondary, complementary and contrasting colours.
- Work into prints with a range of media, e.g. pens, colour pens and paints.
- Plan a sculpture through drawing and other preparatory work.
- Produce intricate patterns and textures in a malleable media.
- Use different techniques, colours and textures etc. when designing and making pieces of work.
- Use collage as a means of extending work from initial ideas.
- Experiment with batik techniques.
- Experiment with a range of media to overlap and layer creating interesting colours and textures and effects.
- Be able to import an image (Scanned, retrieved, taken) into a graphics package.
- Understand that a digital image is created by layering.
- Create layered images from original ideas (sketch books etc.)

# Design & Technology (UKS2)

- Use research& criteria to develop and design products which are fit for purpose and aimed at specific groups
- Use annotated sketches, cross-section
- diagrams & computer-aided design
- Analyse & evaluate existing products and improve own work
- Use mechanical & electrical systems in
- own products, including programming
- Cook savoury dishes for a healthy & varied diet

# Computing (UKS2)

- Design & write programs to solve problems
- Use sequences, repetition, inputs, variables and outputs in programs
- Detect & correct errors in programs
- Understand uses of networks for collaboration & communication
- Be discerning in evaluating digital content
- Comprehensively record information carefully selecting a suitable programme independently, depending on the purpose
- Comprehensively use different types of visual-media and multi-media for different purposes, evaluate the impact of something that has been produced by others or yourself
- Comprehensively search for and retrieve information safely from the internet, begin to share which sources are more reliable for retrieval of information.

### PSHE:

- To understand illegal and legal drugs
- To understand school rules about health and safety
- To understand strategies for keeping physically and emotionally safe including online
- To resolve differences
- To understand that differences and similarities arise from a number of factors including age, sex, gender, identity and disability
- To explore and critique how the media present information
- To understand what being part of a community means
- To research, discuss and debate topical issues

# Mathematics Number/Calculation

- Secure place value &
- rounding to 10,000,000, including negatives
- All written methods, including long
- Use order of operations (not indices)
- Identify factors, multiples & primes
- Solve multi-step number problems

# Algebra

- Introduce simple use of unknowns
- Geometry & Measures
- Confidently use a range of measures & conversions
- Calculate area of triangles/ parallelograms
- Use area & volume formulas
- Classify shapes by properties

- Know and use angle rules
- Translate & reflect shapes, using all four quadrants Data
- Use pie charts
- Calculate mean averages

### Fractions, decimals & percentages

- Compare & simplify fractions
- Use equivalents to add fractions
- Multiply simple fractions
- Divide fractions by whole numbers
- Solve problems using decimals & percentages
- Use written division up to 2dp
- Introduce ratio & proportion
- Use and apply these skills in a variety of situations

# Modern Languages (UKS2)

- Listen & engage
- Engage in conversations, expressing opinions
- Speak in simple language & be understood
- Develop appropriate pronunciation
- Present ideas & information orally
- Show understanding in simple reading
- Adapt known language to create new ideas
- Describe people, places & things
- Understand basic grammar, e.g. gender

# • Develop Arabic as the familiar language

- Develop flexibility & control in gym, dance &
- Perform a variety of movements for different purposes
- Utilise music to develop different aspects of PE
- Take part in an annual Sports Day

# Geography (UKS2)

- Name & locate counties, cities, regions & features of UK
- Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones
- Study a region of Europe, and of the Americas
- Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.
- Use 4- and 6-figure grid references on OS maps
- Use fieldwork to record & explain areas

#### **Religious Education**

- Continue to follow
- locally-
- agreed syllabus for RE
- Sacred Writings
- Special People • Pilgrimage

#### Science Biology

- including microorganisms

circulatory system

• Health & Lifestyles, incl.

- Classification,
- Evolution & Adaptation **Physics**
- Light & Shadows; the eye

investigating circuits

- gravity • Electricity:
- Forces, including

# History

- British History (taught chronologically)
- An extended period study, e.g. • The changing power of monarchs
- Significant turning points in British history • Crime & punishment
- Leisure
- **Broader History Study**
- Islamic civilization, including Baghdad
- Non-European society, i.e.
- Mayan civilization • Benin (West Africa)
- Tudor History...linked to Shakespeare unit of work.

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- athletics
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- and audiences

- Improvise & compose using dimensions of music
- Use & understand basics of staff notation
- music, including great musicians & composers

- Music (UKS2) • Perform with control & expression solo & in ensembles
- Listen to detail and recall aurally
- Develop an understanding of the history of
- To use different parts of your voice to sing in tune.